

#### Scrap Dragon X – Version 3.1.5 Release Notes

\*\*The release notes for 3.1.5 are interactive, so click on the images, where applicable, to get more information on the various new features for this release!



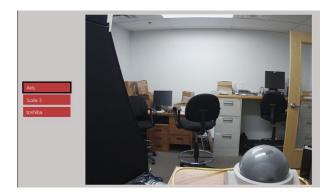
## **Buy Screen**

#### Take Manual Pix



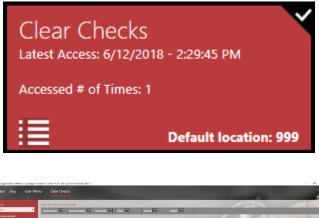
>> Check out tutorials on the new functionality we've added to the Buy Screen. In the Action Items section at the bottom right of the Buy Screen we've added a "Take Manual Pix" button. When clicked it will bring up a camera screen like the one shown below with a live view of the cameras. You will be able to select a camera and take a picture that automatically connects to the ticket you are currently working on.

Prices are now displayed in four decimals (i.e. \$7.4672/EA).



## User Menu

### **Clear Checks**





When checks issued by your yard clear you can now keep track of this in Scrap Dragon X. In the User Menu you'll see a new option to Clear Checks. From here you can manually check off which payments have cleared the bank and which have yet to clear. You may sort based on the Yard the checks were issued from, the checking account they will pay out of, and the date on which they were issued. You can even view all checks issued in a specific timeframe like "Last month" or "Last year". You may access your Check Register using the Check Register action item button.

# **Back Office Configuration**

### **Button Maker**

Menu Type: Commodity	Warehouse V Nome Screen Sub Menu		🚫 Go To Menu 🕐 Solast Commoditys		Comm Gra dropdown		ALL     Not Placed     Sub-Informed	
#1 Steel	Autos		41 Busheling	/ 🔺	#1 Cooper		#1 HMS	
Cast Iron	Dirty Cast Iron	Tire Fee	Code #1 Busheling Type: Terrous	SQUB (\$3.0100/UBin 🔏 Yent: Main Yend		E2.5500/LB (BV) ma 🗽 Yandi Main Yand	Cade: #1 HMS Type: Ferrous	S270-0001/GT (St/) 1 🔀 Yord: Main Yord
#1 Busheling		Car/Truck Batteries	blah #2 Cop cxxx #2 cu Type: Honferrous	per sz.50001.5 (50/m x 📩 vardz wain vard		launocosysti gloya 🛓	#3 Busheling Cade #3 Busheling Type: Ferrous	) SQYST (\$0.0100/1.3 # 🙎 Yard: Main Yard
Demo by GT	Demo Min	Advance	S10/GT Frt code FIET 1 Type: Other	s 10.0000yCT (spyc 📩		50.600(1.8 (50) ma 🌟 Fand: Main Yand	316 Stainless Code: 316 Type: Norferrous	SOSCOUTO (SC) ma: 👷 Yard: Main Yard
Advance	Alternator	Copper •••	Al Clips		AL Extrusion		AL Extrusion 6061	
	White Goods	Warebouse Caption	Code Clips Type: Nonferrous	S0.2500/18 (S0/ Mia 📃 Yanta Main Yand		STLDOOCYLB (SX) ma 📜 Yand: Main Yand		SC.6000418 (SC) III z. 🤰 Yards Main Yard
		blah #2 Copper FontSize 50		50.60001.0 (50/me 🍿		EDSONCALD (EN ma 🤶 Cart: Main Vant	Alternator Code: Alt Type: Nonfermus	S10.0000/EA (50/m 💈 Yant: Main Yani
Delete Menu Add Menu	Add Row Remove Row Add Column Rem	Button Color  Grange Text Color  Grange Text Color  Black	•	sses.oncojet (doji 📩 Yord: Man Yord	Brass Jode Bruss & Type Nonterreus &	ELLOROVER BOX ma 🚖 Canti Mani Kanti	Car/Truck Ba code: Auto Bas Type: Nonterrous	atteries scacoogus (Kirma: 🖌 Yant: Man Yand
Add Commodity		Delete Button	Save Code Com Wite Type: Norferroa	Vire szeletőgi 3 (50/m 🚖 hant Mainhard		62.000/LB (SV ma 📩		

>> The Button Maker has a new look and added functionality. Borders have been added to separate buttons more clearly, font size has increased and Submenu buttons are now standardized to black text on a white background. Menu type selection is now horizontally aligned to the left.

The Button Maker now has drag-and-drop functionality. You can create a new menu or submenu by dragging commodities from the commodities list on the right side of the screen to the menu on the left side of the screen.

All changes made in the Button Maker are AutoSaved and you now have the option to provide an Override Yard caption.

> When you preview the menu you can now select the yard in the preview.